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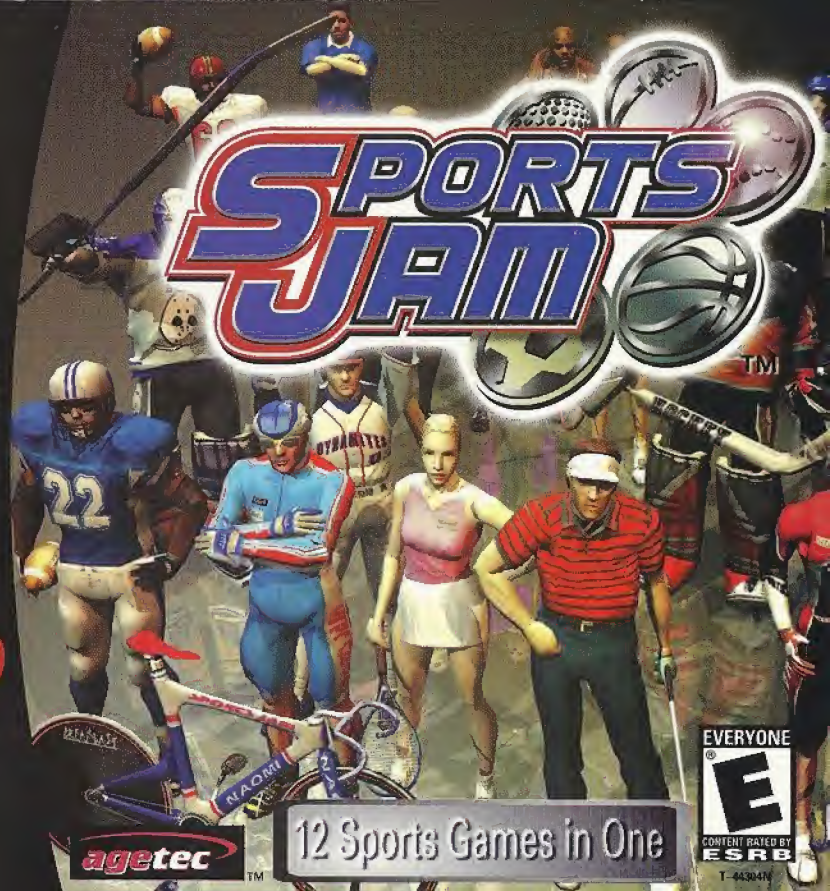



agetec

TM

12 Sports Games in One

EVERYONE

E

CONTENT RATED BY ESRB

T-44304N

## WARNINGS Read Before Using Your Sega Dreamcast Video Game System

### CAUTION

Anyone who uses the Dreamcast should read the operating manual for the software and console before operating them. A responsible adult should read these manuals together with any minors who will use the Dreamcast before the minor uses it.

### HEALTH AND EPILEPSY WARNING

Some small number of people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns that they encounter in everyday life, such as those in certain television images or video games. These seizures or loss of consciousness may occur even if the person has never had an epileptic seizure.

If you or anyone in your family has ever had symptoms related to epilepsy when exposed to flashing lights, consult your doctor prior to using Dreamcast.

In all cases, parents should monitor the use of video games by their children. If any player experiences dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, IMMEDIATELY DISCONTINUE USE AND CONSULT YOUR DOCTOR BEFORE RESUMING PLAY.

To reduce the possibility of such symptoms, the operator must follow these safety precautions at all times when using Dreamcast:

- Sit a minimum of 6.5 feet away from the television screen. This should be as far as the length of the controller cable.
- Do not play if you are tired or have not had much sleep.
- Make sure that the room in which you are playing has all the lights on and is well lit.
- Stop playing video games for at least ten to twenty minutes per hour. This will rest your eyes, neck, arms and fingers so that you can continue comfortably playing the game in the future.

### OPERATING PRECAUTIONS

To prevent personal injury, property damage or malfunction:

- Before removing disc, be sure it has stopped spinning.
- The Sega Dreamcast GD-ROM disc is intended for use exclusively on the Sega Dreamcast video game system. Do not use this disc in anything other than a Dreamcast console, especially not in a CD player.
- Do not allow fingerprints or dirt on either side of the disc.
- Avoid bending the disc. Do not touch, smudge or scratch its surface.
- Do not modify or enlarge the center hole of the disc or use a disc that is cracked, modified or repaired with adhesive tape.
- Do not write on or apply anything to either side of the disc.
- Store the disc in its original case and do not expose it to high temperature and humidity.
- Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- Use lens cleaner and a soft dry cloth to clean disc, wiping gently from the center to the edge. Never use chemicals such as benzene and paint thinner to clean disc.

### PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

### SEGA DREAMCAST VIDEO GAME USE

This GD-ROM can only be used with the Sega Dreamcast video game system. Do not attempt to play this GD-ROM on any other CD player; doing so may damage the headphones and/or speakers. This game is licensed for home play on the Sega Dreamcast video game system only. Unauthorized copying, reproduction, rental, public performance of this game is a violation of applicable laws. The characters and

Basic Controls ——02
Welcome to Sports Jam! ——04
Starting a Game ——05
ORIGINAL Mode ——06
ARCADE Mode ——08
VS Mode ——10
OPTION Mode ——11
The Events ——12

**Thank you for purchasing Sports Jam™. Please note that this software is designed only for use with the Sega Dreamcast console. Be sure to read this instruction manual thoroughly before you start playing Sports Jam.**

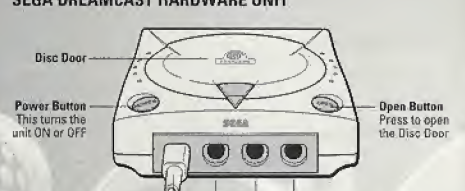
# Basic Controls

Here's an introduction of basic controller commands during game.

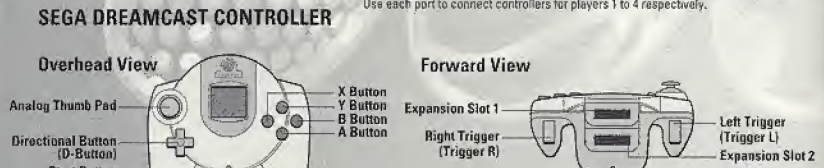
*To return to the title screen at any point during game play, simultaneously press and hold the A, B, X, Y and Start buttons. This will cause the Sega Dreamcast to soft-reset the software.

*Sports Jam is a 1-2 player game. Before turning the Sega Dreamcast power ON, connect the controller or other peripheral equipment into the control ports of the Sega Dreamcast.

### SEGA DREAMCAST HARDWARE UNIT




### SEGA DREAMCAST CONTROLLER




*Be sure to purchase a separately sold controller to play 2 or more players.

*Never touch the Analog Thumb Pad or Triggers L/R while turning the Sega Dreamcast power ON. Doing so may disrupt the controller initialization procedure and result in malfunction.

*If the Analog Thumb Pad or Triggers L/R are accidentally moved while turning the Sega Dreamcast power ON, immediately turn the power OFF and then ON again making sure not to touch the controller.



# Game Controls

Sega Dreamcast Visual Memory Unit (VMU)

*While saving a game file, never turn OFF the Sega Dreamcast power, remove the memory card or disconnect the controller.

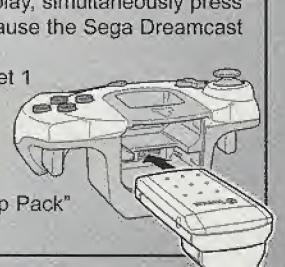
| | Menu Screen | Game Screen |
|---|---|---|
| Analog Thumb-Pad<br>D-button (Joystick) | Select Menu | Select an Item<br>Move Cursor |
| (A) / (X) Button<br>(A) / (X) / (C) Button | Enter an Item | Action |
| (B) Button | Cancel / Return to the Previous Screen | Sub-Action |
| Start Button | Start Game<br>Cancel Screen | Pause Game<br>Continue |

## Sega Dreamcast Jump Pack™

*To return to the title screen at any point during game play, simultaneously press and hold the A, B, X, Y and START buttons. This will cause the Sega Dreamcast to soft-reset the software.

*When the Jump Pack is inserted into Expansion Socket 1 of the Sega Dreamcast Controller, the Jump Pack connects, but does not lock. If the controller is jarred, the jump pack may fall out during game play or otherwise inhibit game operation.

*Be sure to refer to the instruction manual for the "Jump Pack" for proper installation procedures.





SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM

# Welcome to Sports Jam!

Welcome to SPORTS JAM!
Sports Jam is a sports-tournament game, wherein the world's greatest athletes gather to compete in a variety of sporting events to determine who will be the one to earn the title of "Hall of Fame" – King of Sports. Let's Play!

# Starting A Game

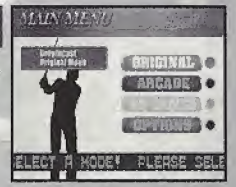
## Creating save file & loading saved data

Before playing this game, Player will create save file in memory card. Once the save file is created, this game will automatically save and load the game data.

### ● Changing the Memory Card

If you would like to change a Memory card during a game, select **[Save]** and **[Load]** in Option Mode. (See P.11)

## Main Menu




Press Start button on the title screen to be able to select one of the events with ↑↓ buttons and press the **(A) button** to enter your selection.

**There are 4 Game Modes in this game:**

| | |
|---|---|
| ORIGINAL | 1 Player Mode. Play by Dreamcast Original Rules. (See P.6) |
| ARCADE | There is a total of four stages. The higher score you reach, the greater money-points you will receive. (See P.8) |
| VS GAMES | 2 Player VS Mode. The player determines the rules and difficulty settings. (See P.10) |
| OPTIONS | Modify the game settings. (See P.11) |

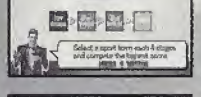
# ORIGINAL Mode

ORIGINAL Mode is a 1-player game. The player selects a game from DC ORIGINAL or YOUR ORIGINAL. DC ORIGINAL is set up by the original rules of Sports Jam. YOUR ORIGINAL has option to arrange difficulty levels and the entry selection of sporting events.

**Note: You CANNOT select same sport twice in this game.**

## DC ORIGINAL

There are a total of 4 stages, and 12 sports to choose from in each stage. There will be a ranking list at the end of the 4th stage to determine where you are ranked. This is determined by the amount of money-points you earned from your score. The better score you have, the higher money-points you will earn. Also, you will be given medal(s) if you clear certain requirements in these games. The number of medals you receive depend on your skill to clear the difficulty of each sport's requirements. If you collect enough medals, you will receive a prize at the end of the game. What is the prize? You'll find out yourself!!




### ● Game Play

There are a total of 4 stages, and 12 sports to choose from in each stage. Select a sport. Clear the game within the time limit to the best of your ability.

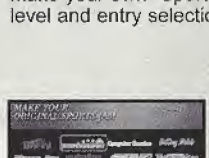
### ● Getting Medal(s)

Before going to Event Selection of 1st stage, see the range of requirements that will be equivalent with the amount of Medal(s). If you collect medals, you will receive a prize at the end of game.



## YOUR ORIGINAL

Make your own "Sports Jam" tournament. You have the choice of modifying difficulty level and entry selections of up to 12 sports.




### ● Entry Selection

Use the D-button to move the cursor, select a sport and press the (A) button. Press the (B) button to cancel the order. Repeat the process. You can select up to 12 sports. Press START to enter. To go back to the Main menu, you only can do so if you DO NOT select any sport to play.

**Note: You CANNOT select the same sport twice in this game.**

### ● Setting up Difficulty Level

Use ←→buttons to select difficulty [VERY EASY / EASY / NORMAL / HARD / VERY HARD] and press the (A) button to enter.




SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORT

# ARCADE Mode

There are a total of 4 stages in this mode. Player will compete for money-points in all of the stages. Player 2 may join while Player 1 is playing.

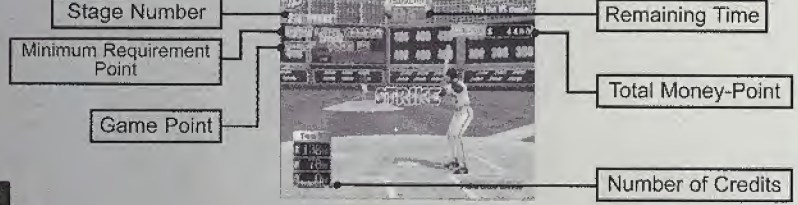
## ● Methods and Tips

Start from [1st Stage] ➔ [2nd Stage] ➔ [3rd Stage] ➔ [FINAL Stage] in that order. After you have completed [3rd Stage], choose a sport from three sports you have played in [1st Stage] to [3rd Stage]. The sport you select will be the sport you play in the [FINAL Stage]. You will be given the title of "Hall of Fame", if you complete the [FINAL Stage].

**Note: The difficulty increases as you go up in stages.**

The game is over if you cannot clear the Minimum Requirement Points. You are limited to 3 Continues. Press the START button to Continue. You have 10 seconds to re-play.

## ● Game Display




## ● Result Screen

Your results appear after you clear each stage. You are eligible to go to [Final Stage] after you clear [3rd Stage]. [1st Stage] → [2nd Stage] → [3rd Stage] → [FINAL Stage] are played in this order.

# VS Game in ARCADE Mode

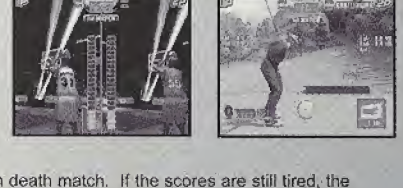
Press the **START** button on 2nd player's controller while Player 1 is playing. (To change VS Game Play to Single, press the **START** button on Player 1's controller.)

## ● Entry Selection

Entry Selection appears after 2nd player has pressed the START button to play VS Game. Each player can select a sport to play against.

## ● VS Game Screen

Depending on the type of sport chosen, some 2-player games will be split-screen.



**Note:** If scores are a draw, they go to a sudden death match. If the scores are still tired, the game will be a draw and that will be the final of VS Game in ARCADE Mode.

# VS Mode

This is a 2 Player Mode. Players set up their own rules in this mode.

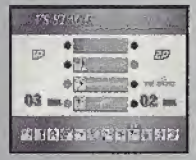
## ● Setting up VS Rule

Press ↑ ↓ to select and press ← → to make a modification. When you have finished, choose [OK] and press the (A) button to enter.

- Difficulty – Set up difficulty [VERY EASY ~ VERY HARD]
- Select – Set up Entry Selection [WINNER / RANDOM]

## ● Screen of Entry Selection

Select a sport to compete in. 99 matches are available to play in this game. After 99 matches, VS count turns to zero. There is no sudden death match in this game.

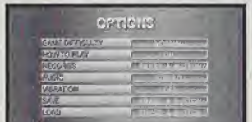


## ● Result Screen

Results are shown at the end of the game. To play another VS game, press ← → to select a sport and press the (A) button to enter. Press the START button to go back to Main menu.



# OPTION Mode



## ● Modify the Game Setting

Press ↑ ↓ to select a sport and press ← → to make a modification. When you have finished, select "EXIT" and press the (A) button to enter.

| | |
|---|---|
| GAME DIFFICULTY | Set up the difficulty in ARCADE Mode. **[VERY EASY / EASY / NORMAL / HARD / VERY HARD]** |
| HOW TO PLAY | Select to put the instructions for every event [ON] or [OFF]. |
| RECORDS | Records your best score from DC ORIGINAL Mode. |
| AUDIO | Set the preferred output to either MONO or STEREO. |
| VIBRATION | Switch the separately sold Jump Pack [ON] or [OFF]. |
| SAVE | Save Data. |
| LOAD | Load Data. |
| STATUS | Check the titles that the player has earned. |
| RESET | Reset the OPTION set up to original. |
| EXIT | Return to the Main Menu. |

# The Events

## 12 Sports

There are 12 sports to play in "Sports Jam". All sports offer unique levels of excitement. Familiarize yourself with the controllers now. Try to earn the title of "Hall of Fame"!!!

Dreamcast Controller

Select Direction

A X

Action

B

Sub-Action

### • Pause

Press the START button while playing, and press the START button again to release from pause.

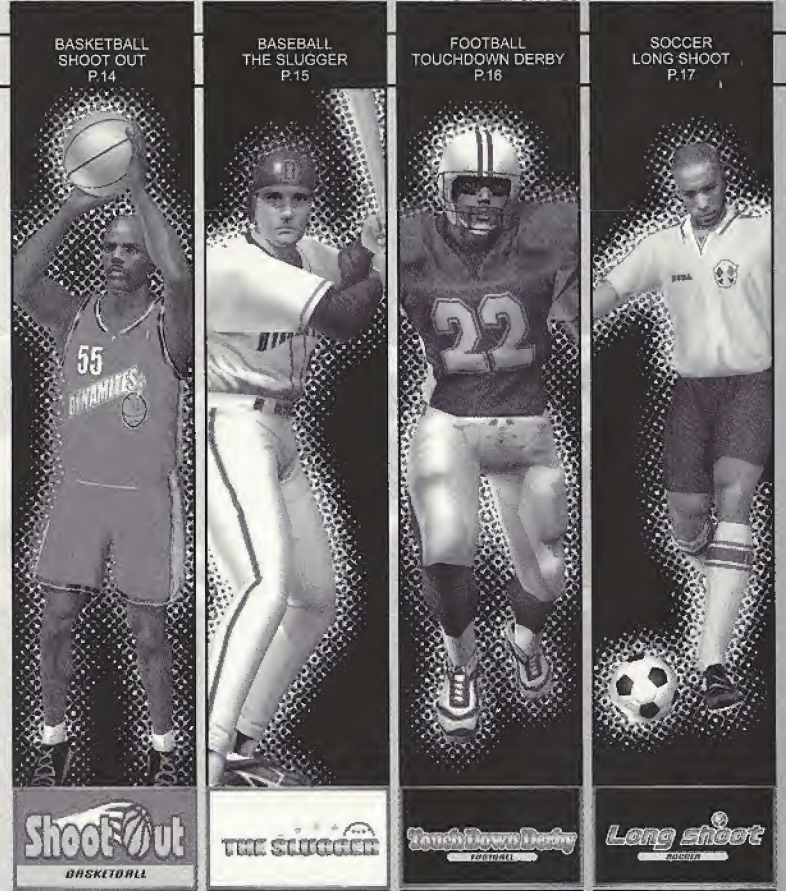


BASKETBALL
SHOOT OUT
P.14

BASEBALL
THE SLUGGER
P.15

FOOTBALL
TOUCHDOWN DERBY
P.16

SOCCER
LONG SHOOT
P.17






SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM

# SHOOT OUT - BASKETBALL

## *3-POINT SHOOT OUT IS FROM 5 SPOTS WITHIN A LIMITED TIME.*

Press the D-button to aim the basket.

Press either the **(A)** or **(X)** buttons to shoot.

Get Bonus points with consecutive shoots!!
Colored basket-balls are 2 Bonus point.
Don't miss it!

Using the D-button, find the best target to aim at the basket and then keep hitting that spot over and over. That's the key to speeding up your shoot out!



# THE SLUGGER - BASEBALL

## *SWING HARD AND LAUNCH A BALL INTO THE STANDS!*

Use the D-button to select a position to swing. There is a brief moment from the time you see a ball leaving the pitcher's hand to the time it actually takes to reach you. Make sure to observe the timing of the course and pitch of the ball before starting this game.

Press either the **(A)** or **(X)** buttons to swing. The direction of the ball fly depends on the timing of your swing. The Power Gauge appears when you have hit the ball.

Press either the **(A)** or **(X)** buttons repeatedly. Press the button as fast as you can to increase the power of the hit.

Swing just a little earlier than you think. Raise the power of your hits by maintaining a constant rhythm to your swing.



SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM SPORTS JAM

# TOUCHDOWN DERBY - FOOTBALL

## IT'S A MAD DASH TO SCORE A TOUCHDOWN!!!

Press either the **(A)** or **(X)** buttons repeatedly to start your dash! Press either button as fast as you can to raise the Power Gauge. The power gauge decreases if you don't do this.

Press either the **(A)** or **(X)** buttons repeatedly to break through the obstacle. Get Bonus points when you break through it. The harder you tackle, the more Bonus points you'll earn.

Run into the pass zone. If you get to the pass zone faster than the other player, you will be the one to catch the ball. The ball is thrown to you automatically and you will score a touchdown!

When you tackle, press either the (A) or (X) buttons repeatedly to reach MAXIMUM power.



# LONG SHOOT - SOCCER

## KICK FROM ANY POSITION!

Press either the **(A)** or **(X)** buttons to select the direction of your kick. Note: If the angle is too extreme, it will be impossible to score a goal.

Press either the **(A)** or **(X)** buttons to select a location on the ball where your kick will connect with the ball.

**Note:** The ball curves to the left if you kick on right side. The ball curves more intensely if you kick near its edge.

Kick the ball through coins for Bonus points! A goalkeeper may block your ball from scoring a goal.

It's best to aim your kick where coins are.

# COMPUTER RECEIVE - TENNIS

**SCORE WITH CONSECUTIVE VOLLEYS TO THE NUMEROUS TARGETS!**

1

Use the D-button to move around the court.

2

Use D-button to aim at one of the targets, and press either the **(A)** or **(X)** buttons to receive the ball and swing back.

You get points if the ball hits a target. The targets are located in 6 possible positions. Press ↖↑↗↙↓↘ to correspond to the target.

3

When you complete the required hits, you can smash the ball and get Bonus points.

When you release your hand from the D-button, the cursor will return to ↓ position.

# HOLE IN ONE - GOLF

## CLOSEST-TO-THE PIN CONTEST

Look at a waving flag to find out the direction of wind. Use the D-button to select a direction for your shot. Press either the **(A)** or **(X)** buttons to begin.

The Power Gauge will then appear. Press either the **(A)** or **(X)** buttons to choose the power of your shot. Aim for the *[BEST POWER]* mark set on the Power Gauge.

Use the D-button to select the impact location on the ball where the club will strike it. Depending on the location you actually hit, you can adjust how ball rolls on green. The closer you get the ball to the cup, the higher score you will receive! Get coins for additional Bonus points!

Observe the direction of the wind to help decide where to direct your shot. Hit the lower part of the ball to achieve a back spin!



# PUCK RALLY - HOCKEY

## LET'S HIT THE ICE!

Press either the **(A)** or **(X)** buttons to shoot. Break your opponent's panel then aim your following shots through the broken area to score.

Use the D-button ←→ to move, and press either the **(A)** or **(X)** buttons to shoot. To do a power shot, press either the **(A)** or **(X)** buttons regularly to raise the Power Gauge until reaching the MAXIMUM Power, then shoot.

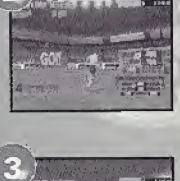
After you have broken the panel, smash pucks through the empty space to win the game. A moving deflection panel appears on the center line after certain point in the game. If the puck hits this panel, it will rebound back to the player.

The key to winning is mastering the Power shot!

# DIRECT ACE - SOCCER

## CORNER KICK TO GOAL!!!

Use the D-button to try for a corner kick.



Use the D-button to aim at a Bonus point in the goal. The location and value of Bonus points are random.

Press either the **(A)** or **(X)** buttons to shoot! Get Bonus points with a direct shot!! If you trap the ball before kicking it into the goal, the Bonus points will be less.

To play Direct Ace, run, and shoot a little earlier than you think.



BIKE RACE
FASTEST SPRINTER
P.24

GOLF
PUTTING MATCH
P.25

FOOTBALL
THE KICKER
P.26

ICE HOCKEY
HARDEST SAVE
P.27

# Fastest Sprinter - Cycling

## Sprint for 2 laps to win!

1.

Preserve your stamina by using the Speed Gauge. You will lose stamina if your speed is higher or even lower than the level on the Speed Gauge.

2.

After the first lap, start your sprint! Press either the **(A)** or **(X)** buttons repeatedly as long as you have enough stamina.

3.

The race begins by rolling forward. Press either the **(A)** or **(X)** buttons repeatedly to increase your speed. Use the D-button to change lanes.

It's ideal to lose all your stamina when you reach the goal!



# Putting Match - Golf

## Earn a loving cup with your putting prowess!

1.

Look at the grid and read the undulation of the green. Use the D-button to modify the direction. You will see a straight line of undulation on the left bottom of screen.

2.

The Power Gauge appears when you press either the **(A)** or **(X)** buttons. The numeral above the Power Gauge will be different depending on the distance of the ball to the cup.

3.

Press either the **(A)** or **(X)** buttons to choose the level of the Power Gauge. The smaller the number of attempts to putt earns a higher score. Get coins for Bonus points.

Aim your putt to strike the coins. That's the best line for the putt!

# THE KICKER - FOOTBALL

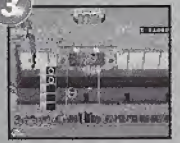
## KICK A FIELD GOAL FROM ANY ANGLE!

1.

Press either the **(A)** or **(X)** buttons when a character steps on the **[BEST TIMING]** board. You CANNOT kick if the character misses his step on the board.

2.

Use the D-button to pick a location on the ball, and press either the **(A)** or **(X)** buttons to enter. Aim at the center of ball for the best result.

3. 

Get coins for Bonus points! You may aim at an edge of the ball to kick it so it spins and gets 2 coins on the one kick.

To make it easy to aim, try to step on the white line on the [BEST TIMING] board.



# HARDEST SAVE - HOCKEY

## SAVE THE SHOTS!

1.

Use the D-button to move a character left or right.

2.

While pressing the D-button, press either the **(A)** or **(X)** buttons to try to block the shot. If you release the D-button, your character returns to the center position.

3.

To block a shot that is coming from above ↑, press the **(B)** button. Get Bonus points by doing Consecutive Saves!

Performing consecutive saves is the key to getting a higher score!

# Note Page

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